



CITY OF SIMI VALLEY



Council Member Keith L. Mashburn

Council Member Keith L. Mashburn was elected to the City Council in November 2012. He was appointed by the City Council to serve as Mayor Pro Tem in 2016.

Prior to his election, Council Member Mashburn served as a Planning Commissioner from 2007-2010.

Council Member Mashburn currently serves on the City's Arroyo Simi Committee, the League of California Cities-Voting Delegate, the Regional Defense Partnership for the 21st Century, the Simi Valley Tourism Alliance and the Task Force on Homelessness, and is a Trustee of the Simi Valley Library Board of Trustees and Neighborhood Council Liaison. In addition, he serves as the Southern California Association of

Governments – General Assembly Voting Representative Alternate.

Council Member Mashburn also serves as a Board Member for the Simi Valley Police Foundation, an organization established to provide the public, businesses, and individuals, an avenue to make contributions to benefit the Simi Valley Police Department.

Council Member Mashburn joined the Ventura County Fire Department in 1975 and served 30 years, retiring at the rank of Battalion Chief in 2005. He spent his last ten years with the department specializing in fire investigation, becoming the department's Chief Investigator. Upon retirement, he went to work as an Administrative Aide to Ventura County Supervisor, Judy Mikels.

The Mashburns have owned and operated three successful retail businesses in Simi Valley, Awards Specialties, Mashburn Kawasaki, and Java Island. As an avid motorcyclist, Council Member Mashburn is a member of the Motorcycle Industry Council (MIC) and served for eight years as President of the Trailblazers Motorcycle Club, a committee of the MIC.

Council Member Mashburn was raised in Simi Valley. He attended local public schools and graduated from Simi Valley High School in 1968. Council Member Mashburn and his wife of 35 years, Shelby, have raised two daughters and now have two grandsons living in Simi Valley.